



max planck institut
informatik

Linear Integer Arithmetic Revisited

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Christoph Weidenbach**

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Linear Integer Arithmetic

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$$C = \bigwedge_{i=1}^m \left(\sum_{j=1}^n a_{ij} x_j \leq b_i \right), \text{ where } a_{ij}, b_i \in \mathbb{Z}$$

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Example: $-2 \leq 1 \quad \wedge \quad 0 \geq 0 \quad \wedge \quad 2 \geq 2$

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Difficulty

Restricting solutions to Integers vs Reals:

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$$\Rightarrow \bigvee_{k=0}^2 3 \mid z + k \quad \wedge \quad 3y \geq 4z + 4k \quad \wedge \quad z + k \geq z$$

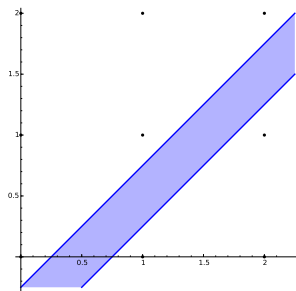


Unbounded Problems

$$4x - 4y \geq 1$$

$$\wedge$$

$$4x - 4y \leq 3$$

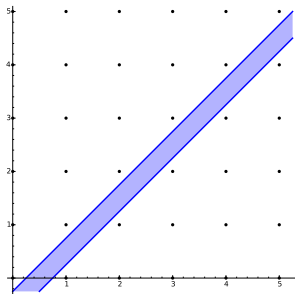


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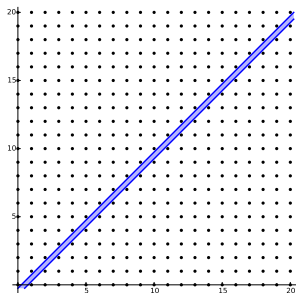


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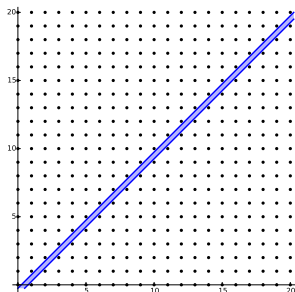
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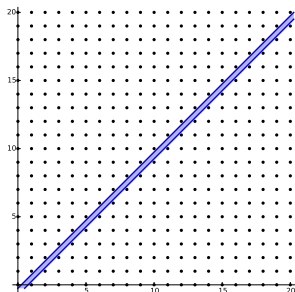


A Priori Bounds:

- $\forall i. -n(ma)^{2m+1} \leq x_i \leq n(ma)^{2m+1}$
- finite search space: solve via enumeration
- for the example: $-65536 \leq x, y \leq 65536$
- in practice: too large!
- but: state-of-the-art!

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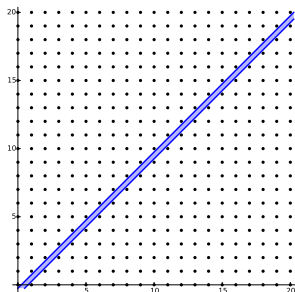


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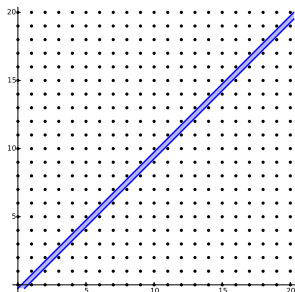


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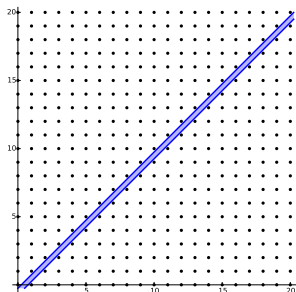


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Cutting to the Chase

by Dejan Jovanovic and Leonardo M. de Moura (2011, 2013)

A CDCL based LIA solver (CUTSAT)

- termination oriented on problem structure
- termination is dynamic; not by a priori bounds
- termination based on quantifier elimination
 - reducing unbounded variables to bounded variables
 - requires divisibility constraints, e.g., $6 \mid 3x + 2y$

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$$C := x \geq 0 \wedge y \geq 0 \wedge z \geq 0 \wedge z \geq y + 1 \wedge z \leq x + y$$

$$M := \square$$

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Propagate inequalities with one variable!

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Find responsible constraints

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$$C := x \geq 0 \wedge y \geq 0 \wedge z \geq 0 \wedge z \geq y + 1 \wedge z \leq x + y \\ \wedge x \geq 1$$

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Done

Complete model: $x := 1, y := 0, z := 1$

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Claims:

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Claims:

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- terminates without bounds; BUT: stuck states

Example

$$C := x \geq 0 \wedge y \geq 0 \wedge y \leq 1 \wedge \begin{array}{l} 2 \mid 2 \cdot 0 + 1 \\ 2 \mid 2x + y \end{array}$$

$$M := \llbracket x \geq 0, y \geq 0, y \leq 1, y \geq_{\mathbf{d}} 1, x \leq_{\mathbf{d}} 0 \rrbracket$$

Conflict

Find responsible constraints under Assignment $x = 0, y = 1$;

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Conflict

CUTSAT is stuck! But not at a solution, e.g., $x = 0, y = 0$

Finding Gaps

Find and fill gaps by turning:

dynamic termination strategy



static quantifier elimination

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Result: New QE procedure (Weak Cooper Elimination)

Weak Cooper Elimination

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Termination: eliminate all unbounded variables

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Divide constraints into cores:

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2.Divisibility:	1	1	1	

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3.Diophantine:	0	0	1	$2 \mid 2x + 1$

Note: Cores are not necessarily conflicting, e.g., $y \geq x \wedge x \geq z$

Weak Cooper Elimination

$$\exists x.C(x) \equiv \exists k_1, \dots, k_{n'}. \left[\left(\bigwedge_{\text{all } l \text{ in } C(x) \text{ w/o } x} l \right) \wedge \left(\bigwedge_{\text{for each core } C^*} R_{C^*} \right) \right]$$

Resolvents R_{C^*} :

- R_{C^*} free of x
- R_{C^*} describes C^* 's solutions for x
- $k_1, \dots, k_{n'}$ are new bounded variables

Weak Cooper Elimination

$$\exists x.C(x) \equiv \exists k_1, \dots, k_{n'}. \left[\left(\bigwedge_{\text{all } l \text{ in } C(x) \text{ w/o } x} l \right) \wedge \left(\bigwedge_{\text{for each core } C^*} R_{C^*} \right) \right]$$

Resolvents R_{C^*} :

- R_{C^*} free of x
- R_{C^*} describes C^* 's solutions for x
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Input:

$$3x \geq y \quad \wedge \quad x \leq 4z$$

After eliminating x :

$$\exists k. (k \geq 0 \wedge k \leq 2 \quad \wedge \quad 3 \mid y + k \quad \wedge \quad y + k \leq 12z)$$

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Example 2

Input:

$$3x \geq y \quad \wedge \quad 2x \geq 2y - z \quad \wedge \quad x \leq 4z$$

After eliminating x :

$$\exists k_1. (k_1 \geq 0 \wedge k_1 \leq 2 \quad \wedge \quad 3 \mid y + k_1 \quad \wedge \quad y + k_1 \leq 12z)$$

$$\wedge$$

$$\exists k_2. (k_2 \geq 0 \wedge k_2 \leq 1 \quad \wedge \quad 2 \mid 2y - z + k_2 \quad \wedge \quad 2y - z + k_2 \leq 8z)$$

Example 3

Input:

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Solution for x from resolvent:

as y is even any $x \geq 0$

CUTSAT++

Idea:

- describe conflicts as cores
- learn resolvents to prevent a core from reverting into a conflict

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$$C := x \geq 0 \wedge y \geq 0 \wedge y \leq 1 \wedge \begin{array}{l} 2 \mid 2 \cdot 0 + 1 \\ 2 \mid 2x + y \end{array}$$

$$M := [x \geq 0, y \geq 0, y \leq 1, y \geq_{\mathbf{d}} 1, x \leq_{\mathbf{d}} 0]$$

Conflict

CUTSAT finds no core! CUTSAT is stuck!

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Conflict

But CUTSAT++ finds a diophantine core!

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Backtrack and block conflict with resolvent!

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Assign variables with a decision!

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Assign variables with a decision!

Example

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$$M := [x \geq 0, y \geq 0, y \leq 1, y \leq 0, x \leq 0]$$

Done

Complete model: $x := 0, y := 0$

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